

# MINOR IN Graphic Design 2024-2025

REQUIRED COURSES	CREDITS	SEMESTER OFFERED	COMPLETED
ARTZ 106 Foundations 2-D Visual Language	3	Fall	<input type="checkbox"/>
GDSN 231 Graphic Design Applications	3	Fall	<input type="checkbox"/>
GDSN 240 Electronic Design I	3	Spring	<input type="checkbox"/>
GDSN 250 Graphic Design I	3	Spring	<input type="checkbox"/>
ARTZ 284 Photo I- Tech & Processing	3	Fall	<input type="checkbox"/>
GDSN 340 Electronic Design II	3	Fall	<input type="checkbox"/>
BMKT 338 Advertising & Promotion	3	Fall/Spring	<input type="checkbox"/>
GDSN 350 Graphic Design II	3	Fall	<input type="checkbox"/>
Choose one of the following	3		
ARTH 330 Art History of Western Civ. I			
OR			
ARTH 340 Art History of Western Civ. II			
OR			
ARTH 391 Art History Special Topics			

TOTAL CREDITS 27

## 15 TO FINISH

### WANT TO GRADUATE ON TIME? SAVE MONEY? GET BETTER GRADES?

# 15

You're going to need 15. That's the number of credits you need to take each semester to graduate on time. Sure, you can take less and still receive some scholarships and funding. But unless you take 15 credits a semester (or 30 a year), you're looking at an extra year or more in order to graduate. Know the courses you need to graduate, and meet with your advisor to map out a plan to earn your degree on time.